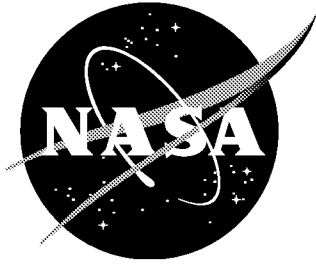


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# User's Manual for PCSMS (Parallel Complex Sparse Matrix Solver)

*Version 1.0*

*C. J. Reddy*  
*Hampton University, Hampton, Virginia*

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October 2000

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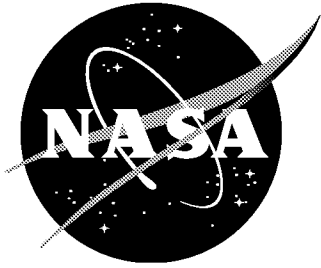
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# 1. INTRODUCTION

Computational methods such as Finite Element Method (FEM) lead to sparse linear matrix equations, which are to be solved using either iterative solvers (conjugate gradient or biconjugate gradient, GMRES, QMR etc.) or using direct solvers (Gaussian Elimination, LU decomposition). Iterative solvers, though powerful, do not converge if the matrix is ill-conditioned. Also, if the matrix equation has to be solved for multiple right hand sides (for example, monostatic radar cross section (RCS) calculations for multiple incident angles), iterative solvers can be expensive in terms of CPU time as the matrix equation has to be solved for each incident angle. On the other hand, direct solvers tend to give a solution for all non-singular matrix equations. The sparse matrix is factored (or LU decomposed) once and can be used for solution, with multiple right-hand sides. The disadvantage with the direct solvers is that the sparse matrix gets filled during the factorization (LU decomposition) process and requires much more memory than originally needed. This disadvantage is alleviated by using reordering schemes, which rearrange the sparse matrix elements in such way that the factored matrix is filled only a few times over the original sparse matrix.

Disciplines such as computational structures, computational thermodynamics, computational fluid dynamics result in sparse matrices with real numbers. There are many direct sparse matrix solvers available both in public and commercial domains. Disciplines such as computational electromagnetics (CEM) and computational acoustics result in sparse matrices with complex numbers (symmetric and also unsymmetric). There are only a few direct sparse solvers available in the public domain (NETLIB at [www.netlib.org](http://www.netlib.org), GAMS at [gams.nist.gov](http://gams.nist.gov)) and only one commercially (CVSS at [www.solversoft.com](http://www.solversoft.com)) to the best of this author's knowledge. Public domain direct complex sparse solvers suffer from the fact that

their reordering schemes are inefficient and result in large fill-ins in the sparse matrix and they are difficult to use. This led to our effort to use the existing real sparse direct solvers to solve complex, sparse matrix linear equations. A comprehensive library routine PCSMS (Parallel Complex Sparse Matrix Solver) was developed to convert complex matrices into real matrices and use SGI's `complib` routines to factor and solve the real matrices. The solution vector is reconverted to complex numbers. Though, this utility is written for SGI routines, it is general in nature and can be easily modified to work with any real sparse matrix solver. PCSMS (Parallel Complex Sparse Matrix Solver) is written based on SGI's sparse matrix routines for real matrices on SGI Origin 2000 to solve sparse linear systems of the form

$$[A][x] = \{b\} \quad (1)$$

PCSMS converts the complex sparse matrix equation to an equivalent real matrix equation and solves using the real sparse linear equation solvers based on SGI's `complib` library routines, PSLDLT (for symmetric sparse matrices) or PSLDU (for unsymmetric sparse matrices).

The User's Manual is written to make the user acquainted with the operation of PCSMS. The user is assumed to be familiar with SGI's operating environment. The organization of the manual is as follows. Section 2 explains the installation requirements. The operation of the code is given in detail in Section 3. Driver routines are presented in Section 4 for various matrix storage formats to aid the users to integrate PCSMS routines in their own codes. Sparse matrix storage formats are explained in Appendix A.

## 2. INSTALLATION OF THE CODE

The distribution disk of PCSMS contains a file named `pcsms.tar.gz`. The following commands can be used to get all the files.

```
gunzip pcsms.tar.gz
tar -xvf pcsms.tar
```

This creates a directory PCSMS, which in turn contains the subdirectories, `lib` (library module for pcsms), `Example1`, `Example2`, `Example3` and `Example4`. The code was tested on SGI Origin 2000 with the library `complib` containing the linear sparse matrix routines, `PSLDLT` and `PSLDU`.

## 3. OPERATION OF THE CODE

The PCSMS directories created in the above section can be located in a directory accessible to all users, if the PCSMS is to be accessible to all users on the system. The library can be linked to the main code by linking `PCSMSLIB/lib/pcsms.a`, where PCSMSLIB is the path, where PCSMS directory is located.

The following routines are included in `pcsms.a`

CSSMS1 - Complex Symmetric Sparse Matrix Solver (Simple Storage format)

CSSMS2 - Complex Symmetric Sparse Matrix Solver (CCS format)

CGSMS1 - Complex Unsymmetric Sparse Matrix Solver (Simple format)

CGSMS2 - Complex Unsymmetric Sparse Matrix Solver (CCS format)

Syntax for calling the above routines is given below:

CSSMS1 - Complex Symmetric Sparse Matrix Solver (Simple Storage format):

```
CALL CSSMS1 (A, IR, JC, N, NZ, MAXN, MAXNZ, B, X, NORDER,
             INDC)
```

```
COMPLEX A (MAXNZ) , B (MAXN) , X (MAXN)
```

```
INTEGER IR (MAXNZ) , JC (MAXNZ)
```



INTEGER N, NZ, NORDER, INDC

Input:

A - Complex symmetric matrix **A** stored as a single indexed array, only the lower half of the matrix is stored.

B - Right hand side vector **b**

X - Solution vector **x**

IR - Array storing the row indices of the values in A. Row index of A(i) is given by IR(i) .

JC - Array storing the column indices of the values of A. Column index of A(i) is given by JC(i) .

N - Number of Unknowns.

NZ - Number of non-zero values in the lower half of the matrix **A**.

MAXN - Maximum number of Unknowns (>NZ)

MAXNZ - Maximum number of non-zero values (>NZ)

NORDER - Reordering algorithm to be used.

NORDER=0	No reordering is done (NOT RECOMMENDED)
NORDER=1	Approximate Minimum Degree Reordering is done
NORDER=2	Multi-level Nested Dissection Reordering is done

INDC - INDC takes the values 1, 2 or 3.

INDC=1	LU Factor the matrix <b>A</b>
INDC=2	Backsolve the matrix equation <b>Ax=b</b>
INDC=3	Free all the temporary memory used.

Once the matrix is LU factored, with INDC=1, the matrix equation can be backsolved many times by calling CSSMS1 with INDC=2. After all the backsolves are completed, the temporary memory can be released by calling CSSMS1 with INDC=3.

CSSMS2 - Complex Symmetric Sparse Matrix Solver (CCS format):

```
CALL CSSMS2(A, IR, JC, N, NZ, MAXN, MAXNZ, B, X, NORDER, INDC)
COMPLEX A(MAXNZ), B(MAXN), X(MAXN)
INTEGER IR(MAXNZ), JC(MAXN)
INTEGER N, NZ, NORDER, INDC
```

**Input:**

A - Complex symmetric matrix **A** stored as a single indexed array, only the lower half of the matrix is stored.

B - Right hand side vector **b**

X - Solution vector **x**

IR - Array storing the row indices of the values in A. Row index of A(*i*) is given by IR(*i*) .

JC - Array storing the index in IR() for the first non-zero in each column of lower half of matrix **A**. The row indices for the non-zeros in column *i* can be found in locations IR(JC(*i*)) through IR(JC(*i*+1)-1) . The corresponding non-zero values can be found in locations A(JC(*i*)) through A(JC(*i*+1)-1) . The array contains (N+1) entries.

N - Number of Unknowns.

NZ - Number of non-zero values in the lower half of the matrix **A**.

MAXN - Maximum number of Unknowns (>NZ+1)

MAXNZ - Maximum number of non-zero values (>NZ)

NORDER - Reordering algorithm to be used.

NORDER=0 No reordering is done (NOT RECOMMENDED)

NORDER=1 Approximate Minimum Degree Reordering is done

NORDER=2 Multi-level Nested Dissection Reordering is done

INDC - INDC takes the values 1, 2 or 3.

INDC=1	LU Factor the matrix A
INDC=2	Backsolve the matrix equation $Ax=b$
INDC=3	Free all the temporary memory used.

Once the matrix is LU factored, with INDC=1, the matrix equation can be backsolved many times by calling CSSMS2 with INDC=2. After all the backsolves are completed, the temporary memory can be released by calling CSSMS2 with INDC=3.

### CGSMS1 - Complex Unsymmetric Sparse Matrix Solver (Simple format):

```
CALL CGSMS1(A, IR, JC, N, NZ, MAXN, MAXNZ, B, X, NORDER, INDC)
COMPLEX A(MAXNZ), B(MAXN), X(MAXN)
INTEGER IR(MAXNZ), JC(MAXNZ)
INTEGER N, NZ, NORDER, INDC
```

#### Input:

A - Complex unsymmetric matrix **A** stored as a single indexed array.

B - Right hand side vector **b**

X - Solution vector **x**

IR - Array storing the row indices of the values in A. Row index of  $A(i)$  is given by  $IR(i)$ .

JC - Array storing the column indices of the values of A. Column index of  $A(i)$  is given by  $JC(i)$ .

N - Number of Unknowns.

NZ - Number of non-zero values in matrix **A**.

MAXN - Maximum number of Unknowns ( $>NZ$ )

MAXNZ - Maximum number of non-zero values ( $>NZ$ )

NORDER - Reordering algorithm to be used.

NORDER=0 No reordering is done (NOT RECOMMENDED)  
 NORDER=1 Approximate Minimum Degree Reordering is done  
 NORDER=2 Multi-level Nested Dissection Reordering is done

INDC - INDC takes the values 1, 2 or 3.

INDC=1	LU Factor the matrix <b>A</b>
INDC=2	Backsolve the matrix equation <b>Ax=b</b>
INDC=3	Free all the temporary memory used.

Once the matrix is LU factored, with INDC=1, the matrix equation can be backsolved many times by calling CGSMS1 with INDC=2. After all the backsolves are completed, the temporary memory can be released by calling CGSMS1 with INDC=3.

#### CGSMS2 - Complex Unsymmetric Sparse Matrix Solver (CCS format):

```
CALL CGSMS2(A, IR, JC, N, NZ, MAXN, MAXNZ, B, X, NORDER, INDC)
COMPLEX A(MAXNZ), B(MAXN), X(MAXN)
INTEGER IR(MAXNZ), JC(MAXN)
INTEGER N, NZ, NORDER, INDC
```

Input:

A - Complex unsymmetric matrix **A** stored as a single indexed array.

B - Right hand side vector **b**

X - Solution vector **x**

IR - Array storing the row indices of the values in A. Row index of A(i) is given by IR(i) .

JC - Array storing the index in IR() for the first non-zero in each column of lower half of matrix **A**. The row indices for the non-zeros in column i can be found in locations IR(JC(i)) through IR(JC(i+1)-1) . The corresponding non-zero values can be found in locations A(JC(i)) through A(JC(i+1)-1) . The array contains (N+1) entries.

N - Number of Unknowns.

NZ - Number of non-zero values in matrix **A**.

MAXN - Maximum number of Unknowns (>NZ+1)

MAXNZ - Maximum number of non-zero values (>NZ)

NORDER - Reordering algorithm to be used.

NORDER=0 No reordering is done (NOT RECOMMENDED)

NORDER=1 Approximate Minimum Degree Reordering is done

NORDER=2 Multi-level Nested Dissection Reordering is done

INDC - INDC takes the values 1, 2 or 3.

INDC=1 LU Factor the matrix A

INDC=2 Backsolve the matrix equation  $Ax=b$

INDC=3 Free all the temporary memory used.

Once the matrix is LU factored, with INDC=1, the matrix equation can be backsolved many times by calling CGSMS2 with INDC=2. After all the backsolves are completed, the temporary memory can be released by calling CGSMS2 with INDC=3.

## 4. Drivers

Drivers are provided as an illustration of interfacing the matrices with the PCSMS routines.

The directory Example1 contains the driver for cssms1 (driver\_cssms1.f), Example2 directory contains the driver for cssms2 (driver\_cssms2). Driver for cgsms1 (driver\_cgsms1) is in Example3 directory and the driver for cgsms2 (driver\_cgsms2) is in Example4 directory. Users can use the driver routines to integrate PCSMS library into their own codes.

## 5. Concluding Remarks

PCSMS library is built to solve the complex sparse matrix equations using SGI's real sparse matrix solvers. This library is used with both symmetric and unsymmetric complex sparse matrices. Two different matrix storage formats, simple storage and compressed column storage formats are available to be used with PCSMS library. With proper translators, any other storage formats can be incorporated. In the future, PCSMS library can be modified to

include public domain real sparse matrix solvers to make it portable to various computer systems, such as SUN's Solaris OS, PC's Windows OS and Linux OS.

As with any software, PCSMS may have some bugs and need improvement. Please contact

Electromagnetic Research Branch  
Mail Stop 490  
NASA Langley Research Center  
Hampton VA 23681  
Phone: 757.864.1772  
Fax: 757.864.7975

with any bug reports, suggestions and comments.

## Appendix A:

### ***Matrix Storage Formats***

Sparse matrices contain some non-zero values and many zero values. It is advantageous to store the matrix in a format that will store only the non-zero values of the matrix and hence saving computer storage. In this report, two different sparse matrix formats (1) Simple Storage format and (2) Compressed Column Storage format, are used. User can choose either of the formats and call the appropriate library routine to solve the matrix.

As an example, the following sparse matrix is used to illustrate the above two sparse matrix storage formats<sup>1</sup>.

$$[A] = \begin{bmatrix} 11 & 0 & 13 & 14 & 0 & 0 \\ 0 & 22 & 23 & 0 & 25 & 0 \\ 31 & 32 & 33 & 0 & 35 & 0 \\ 41 & 0 & 0 & 44 & 45 & 0 \\ 0 & 52 & 53 & 54 & 55 & 0 \\ 0 & 0 & 0 & 0 & 0 & 66 \end{bmatrix}$$

*Simple Storage Format:*

When the matrix  $[A]$  is stored in simple storage format, the following arrays are used.

IR – Integer array used to store the row indices of the non-zero values in matrix  $[A]$ .

JC – Integer array used to store the corresponding column indices of the non-zero values in matrix  $[A]$ .

A – Array storing the corresponding non-zero value, indicated by IR and JC array entries.

For the above matrix:

$$IR = \{1 \ 3 \ 2 \ 4 \ 1 \ 3 \ 2 \ 2 \ 1 \ 4 \ 5 \ 5 \ 3 \ 5 \ 6 \ 4 \ 5 \ 3\}$$

$$JC = \{1 \ 1 \ 2 \ 1 \ 3 \ 2 \ 3 \ 5 \ 4 \ 4 \ 2 \ 3 \ 5 \ 5 \ 6 \ 5 \ 4 \ 3\}$$

$$A = \{11 \ 31 \ 22 \ 41 \ 13 \ 32 \ 23 \ 25 \ 14 \ 44 \ 52 \ 53 \ 35 \ 55 \ 66 \ 45 \ 54 \ 33\}$$

Note that the row and column indices of  $A(i)$  are stored in  $IR(i)$  and  $JC(i)$  respectively. The entries in A need not be in any particular order. For symmetric matrices only the non-zero entries in lower half of the matrix  $[A]$  are stored.

---

<sup>1</sup> For illustration purpose the matrix is chosen to be real. The storage format remains the same for complex matrix also.

*Compressed Column Storage Format:*

In simple storage format the JC array has repeated entries. In compressed column storage format the JC array is replaced by a shorter array that gives the index of the first element of each column in IR and A. The row indices for the non-zeros in column  $i$  can be found in locations  $IR(JC(i))$  through  $IR(JC(i+1)-1)$ . The corresponding non-zero values can be found in locations  $A(JC(i))$  through  $A(JC(i+1)-1)$ . The array JC contains  $(N+1)$  entries.

$$JC = \{1 \ 4 \ 7 \ 11 \ 14 \ 18 \ 19\}$$

$$IR = \{1 \ 3 \ 4 \ 2 \ 3 \ 5 \ 1 \ 2 \ 3 \ 5 \ 1 \ 4 \ 5 \ 2 \ 3 \ 4 \ 5 \ 6\}$$

$$A = \{11 \ 31 \ 41 \ 22 \ 32 \ 52 \ 13 \ 23 \ 33 \ 53 \ 14 \ 44 \ 54 \ 25 \ 35 \ 45 \ 55 \ 66\}$$

For example, the non-zero entries in column 3 can be extracted as below:

Column 3 has 4 non-zero entries  $JC(4) - JC(3) = 11 - 7$

The row indices of non-zero entries in column 3 are given by  $IR(7)$  to  $IR(10) = 1 \ 2 \ 3 \ 5$

Similarly the corresponding non-zero values in column 3 are given by  $A(7)$  to  $A(10) = 13 \ 23 \ 33 \ 55$ .



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